DEFENSIVE AND COMPETITIVE BIDDING		LEA	DS AND SIG	NALS	W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LI	EADS STYLE					
Sound 2 over 1			In Partner's Suit		CATEGORY: Green		
Fit jumps	Suit	Lead A,2,4		3rd & 5th		NCBO: Wales	
UCB	NT	Strong K,10),9	3rd & 5	th	PLAYERS: Paul Denning, Adrian Thomas	
2NT good raise	Subseq	A,2,4		3rd & 5	th		
Leaping and non-leaping Michaels		or CT, A or Q					
		Q may be from	weak KQ hold	ing			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15-18, responses as after opening 1NT	Lead	Vs. Suit		Vs. NT			
Reopening: 11-14 responses as over opening 1NT	Ace	AK(x) for attitude		AK(x)		GENERAL APPROACH AND STYLE	
	King	count	KQ(J)() for	AKJxx	KQ10xx, AKQxx,	Strong NT, 5 card Majors, weak twos in ♦, ♥ and ♠	
	Queen	QJ(x), Qz			KQx(), KQJx	Inverted minors, 2 over 1 game force	
	Jack	J10(x), J2		J10(9		1♣ opener can be two cards if balanced	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	H109(x), H	HJ10(x), 10x	H109(x), HJ10(x) , 10x	2♣ opener is strong, but 2♣–2♦-3M can be passed	
1-suited: weak, usually 6-cards	9	H98(x), 1	09x(x), 9x	H98(x.), 109x(x), 9x		
2-suited: 2NT lowest two unbid suits but 19-20 BAL in 4th	Hi-X	(x)x, x(x)x,	x(x)xx	(x)x, x(x)x, x(x)xx		
	Lo-X	Hx(x), Hxx	(x)	Hx(x),	Hxx(x)		
Reopen: Intermediate – six card suit	SIGNALS IN	ORDER OF P	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Part	ner's Lead	Declarer's Le	ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1m-2m shows Majors; 1M-2M shows other Major plus a minor	1 LEH	O (LEHD)	LEHO (s/p)		LEHO	1♥ - 2♠ and 1♠ - 2N = limited three card raise	
1x-3x asks for stop for NT	Suit 2 LEF	O (LEHD)	LEHO (s/p)		LEHD	1 ✓ - 2N and 1 \bullet - 3 \checkmark = GF raise	
1x-4x shows 9+ tricks in a Major	3					SPECIAL FORCING PASS SEQUENCES	
		O (LEHD)	Smith peter		LEHO	(1NT)-DBL-(2♣ or 2♦)-PASS is F	
VS. NT (vs. Strong/Weak; Reopening;PH)		O (LEHD)	LEHO (s/p)		LEHD		
2♣ is both Majors		O (LEHD)	LEHD (s/p)		LEHO		
2♦ is single suited Major	Signals (include	ing Trumps): S	mith peters			IMPORTANT NOTES	
2♥ is 5♥ and 4+ m						After 1NT rebid then 2♣ demands 2◆	
2♠ is 5♠ and 4+ m						After 1NT rebid then 2♦ is GF, not natural	
DOUBLES						After 1NT rebid then 2NT demands 3♣	
						Halmic after 1NT-DBL	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT D	OUBLES (Sty	le; Responses;	Reopenir	ng)		
Vs WK 2 DBL is T/O+Lebensohl, leaping Michaels	Takeout to 4♥						
Vs WK 3 DBL is T/O, non-leaping Michaels							
Vs 4 level openings x is values							
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24							
Vs strong 1♣ : DBLE=Majors; 1N/2N=minors; DONT	SPECIAL, Al	RTIFICIAL &	COMPETITI	VE DBLS			
1NT=C+D; 2X=Nat or 3 suited shortage bid or 2 higher suits	Game try DBLs						
	Co-operative I	DBLs					
OVER OPPONENTS' TAKEOUT DOUBLE	Lightner DBLs						
RDBL is 9+; new suit is F1; jump in new suit is fit;	RDBL of 3NT						
Jump raise is pre-emptive; 2NT is good raise							
F F F F F 5000 1000						PSYCHICS: Rare	

OPEN ING	TI CK IF AR TI FI CI AL	MIN. NO. OF CARD S	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1.4		2	4♥	Natural, 12-14 or 18-19 bal	2♣ inverted not GF; 2♦ is 5♥/4♠ limited; 2M weak 2NT is 16+ BAL; 3any NAT	1♣ - 2♣ - 2♦ is 12-14 or 18-19 balanced	Lebensohl after 1 & –(2M)	
1 •		4	4♥	Natural	2♦ is inverted not GF; 2M is weak; 2NT is 16+ BAL, splinters	After 2 over 1 response 2NT rebid is 16+		
1♥		5	4♥	Natural	2♠ is limited 3 card raise; 2NT is fit, FG; 3m invit; 3♠ is any splinter; 3NT is void ♠; 4♠/♦ are voids	After 2 over 1 response 2NT rebid is 16+ $P - 1 \checkmark - 2 \checkmark = limited 3 can$		
1♠		5	4♥	Natural	2N is limited 3 card raise; 3♥ is fit, FG; 3m invit; 3NT is any splinter, 4♣/♦/♥ are voids	After 2 over 1 response 2NT rebid is 16+	P - 1 - 2 = 1 limited 3 card raise	
INT			4♥	15-17	2♣ is Stayman; 2♠/♥ are TFRS; 2♠ is Baron; 2N demands 3♠; 3m is Nat/Invit; 3M is shortage; 4♣ is Gerber; 4♠/♥ are TFRS			
2*	√ √			G/F or 23/24 BAL	2♦ relay;	After 222NT as opening 2NT 222. is Kokish 223M is 8+½ playing tricks NF		
2 •		5		Weak 6(5) cards	2NT asks for feature	r ay 8		
2♥		5		Weak 6(5) cards	2NT asks for shortage			
2♠		5		Weak 6(5) cards	2NT asks for shortage			
2NT				20-22	3♣ is 5 card Stayman; 3♦/♥ are TFRS; 3♠ is minors. 4♣ is single suited minor, 4♦/♥ are TFRS			
3.		6		Pre-empt	New suit forcing, 4♦ is keycard			
3♦		6		Pre-empt	3M is forcing; 4. is keycard			
3♥		6		Pre-empt	New suit forcing			
3♠		6		Pre-empt	New suit forcing			
3NT				Gambling, solid minor	4♣ P/C; 4♦ asks for singleton	After $4 \blacklozenge$, $4 \blacktriangledown$ is $0/1 \blacktriangledown$, $4 \spadesuit$ is $0/1 \spadesuit$, $4 \texttt{NT}$ is 7222, $5 \spadesuit$ is $0/1 \spadesuit$, $5 \spadesuit$ is $0/1 \spadesuit$		
4.		7		Pre-empt	4♦ is keycard			
4 •		7		Pre-empt				
4♥		6		Pre-empt	Suit bid asks for control in steps			
4 ♠		6		Pre-empt	Suit bid asks for control in steps			
4NT	$\sqrt{}$			Bid suit with A	5♣ is none, 5NT is two, 6♣ is A♣			
5 .				Pre-empt		HIGH LEVEL BIDDING		
5 ♦				Pre-empt		Josephine GSF		
5♥				Missing AK♥		RKCB 5♣ is 1 or 4, 5♦ is 0 or 3; then 5NT asks for specific kings		
5♠				Missing AK♠		DOPI, ROPI after interference		